CS146 Fall 2025 Midterm 1 "Cheat Sheet"

Numeric Operators

+, -, /, *, **: Addition, subtraction, division, multiplication, power
//: Floor division: Round division result down to nearest whole number
%: Modulo: Evaluate to remainder of division

Comparison Operators

==, !=: Equals, not equals
>, >=, <, <=: Greater than, greater than or equals, less than, less than or equals

Boolean Operators

not op, op1 and op2, op1 or op2: Logical NOT of op, AND of op1 and op2, OR of op1 and op2

Indexing Operator

seq[idx]: Item of `seq` at index `idx`
seq[start:stop(:step)]: Subsequence of `seq` from inclusive `start` to exclusive `stop` by `step`

Precedence:

parentheses > indexing > ** > negate > *,/,//,% > +,- > comparisons > not > and > or

Range

range(stop): Equivalent to range(0, stop, 1)
range(start, stop[, step]): Create sequence of integers from inclusive **start** to exclusive **stop** by **step**

Input

- Reading input from the user
  input(message): Displays **message** to the user and returns what the user typed as a string
- Reading from a file with a for loop

```
with open(filename, "r") as file:
    for line in file:
        # do something with line (a string)
```

Built-in functions

abs(a): Return absolute value of number a

Strings

- The following functions are built-in
  len(string): Returns the number of characters in the string
  int(string), float(string): Converts numeric string to int or float
  str(object): Converts object, e.g. int or float to a string
  sorted(string): Returns the characters of the string as a list in sorted order
- String object methods
  count(some_string): Return number of occurrences of **some_string** in the string
  index(some_string): Returns the index of the first occurrence of **some_string** or error if it does not occur
  upper(), lower(), capitalize(): Returns a new upper or lower-cased, or 1st letter upper-cased string
  find(some_string): Returns the first index that **some_string** occurs at in the string or -1 if not found
  find(some_string, index): Same as above, but starts searching at index
  replace(old, new): Return a copy of the string with all occurrences of old substituted with new
  startswith(prefix): Returns **True** if the string starts with prefix, False otherwise
  endswith(suffix): Returns **True** if the string ends with suffix, False otherwise
  strip(): Returns a copy of the string with only the leading and trailing whitespace removed
  split(): Return a list of the words in the string using whitespace as the delimiter
  isalpha(): Return **True** if all characters in string are alphabetical and the string has at least one character

- String operators
  `string1 + string2:` Returns a new string that is the concatenation of string1 and string2
  `string * int:` Returns a new string that is string repeated int times
  `substr in string:` Returns True if substr is a substring of string, False otherwise

Lists

- Creating new lists
  `[]` creates empty list
  `[object1, object2, ...]` creates list containing objects
  `list(iterable)` creates a list from any iterable object (e.g., range, string)
- The following functions are built-in
  `len(list):` Returns the number of elements in `list`
  `sum(list), min(list), max(list):` Returns the sum, min, or max of elements in `list`
  `sorted(list):` Returns a new copy of the list in sorted order
- List object methods
  `count(item):` Returns the number if occurrence of `item` in the list
  `index(item):` Returns the index of the first occurrence of `item` in the list or error if it does not occur
  `append(x):` Adds `x` to the end of the list
  `extend(other_list):` Adds all elements of `other_list` the end of the list
  `index(item):` Returns the index of the first occurrence of `item` in the list or error if it does not occur
  `insert(index, x):` Insert `x` before `index` in the list
  `pop():` Removes the item at the end of the list and returns it
  `pop(index):` Removes item at `index` from the list and returns it
  `remove(value):` Remove first occurrence of `value` from list
  `reverse():` Reverses the elements in the list in place
  `sort():` Sorts the elements of the list in place, returns None
- List operators
  `list1 + list2:` Returns a new list that contains the elements of `list1` followed by the elements of `list2`
  `list * int:` Returns a new list that contains the items in `list` repeated `int` times
  `item in list:` Returns True if `item` is an element of `list`, False otherwise

Modules

- **`turtle`** module
  `forward(dist), backward(dist):` Move the turtle forward/backward by the length `dist`. Doesn't change heading.
  `right(angle) left(angle):` Turn the turtle right/left by `angle` (in degrees)
  `goto(x, y):` Move turtle to position `x, y`
  `setheading(angle):` Set the turtles heading to angle
  `circle(radius):` Draw a circle with specified `radius`; the center is `radius` above the starting position
  `dot(size):` Draw a filled circle with diameter `size` centered on current position of the turtle
  `penup():` Pull the pen up – no drawing when moving
  `pendown():` Put the pen down – drawing when moving
  `fillcolor(color):` Change the fill color to `color`, where `color` is a string
  `begin_fill(), end_fill():` Start and end filling shapes with fill color
- **`random`** module
  `randint(a, b):` Return a random integer `N` such that `a ≤ N ≤ b`
  `uniform(a, b):` Return a random floating point number `N` such that `a ≤ N ≤ b`
- **`math`** module
  `sqrt(num):` Return the square root of `num`
  `pow(x, y):` Return `x` to the power of `y`.