



Middlebury

CSCI 146: Intensive Introduction to Computing

Fall 2025

Lecture 12: Recursion

Warmup: practicing with references and mutability from last week.

- **Quiz topic 6.1:** (this Friday) Determine the effect of operations on aliased data structures
- **Exam topic 10:** Implications of the Python memory model

```
a = [3, [4, 5], 6]
b = a[:]
b.append([7, 8])
a[1][0] = 3
```

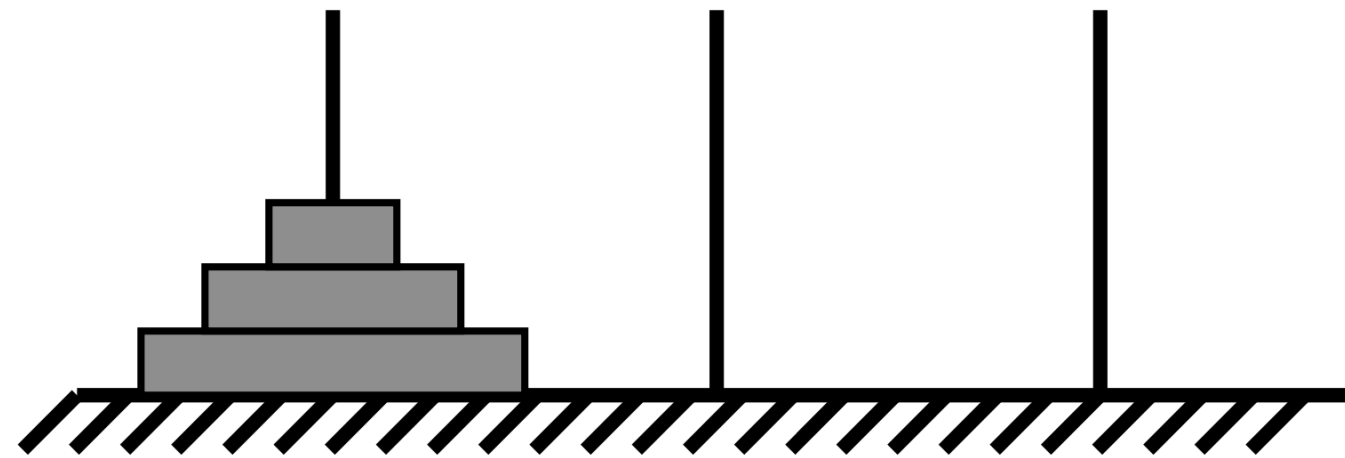
What are the values of **a** and **b** after this code executes?

Solution:

- **a = [3, [3, 5], 6],**
- **b = [3, [3, 5], 6, [7, 8]].**

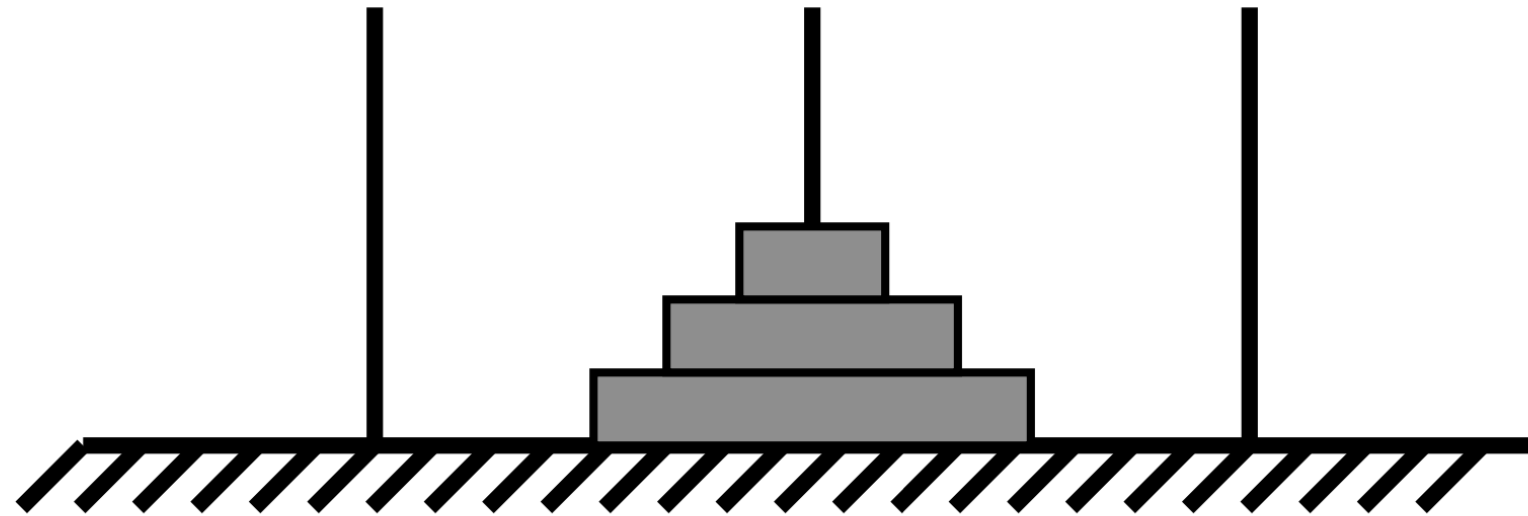
Goals for today

- Define recursion, base case, and recursive case
- Identify the base case and recursive case of a recursively-defined problem
- Write a recursive function to solve a computational problem
- Implement recursion with pending operations



Try the Tower of Hanoi problem: <https://www.mathsisfun.com/games/towerofhanoi.html>

Solving the Tower of Hanoi problem.



To displace a stack of n disks:

- Displace top $(n - 1)$ disks to an empty rod (assuming we know how to do that).
- Display bottom disk to the remaining rod.
- Display top $(n - 1)$ disks onto the bottom disk again.

A more mathy example: computing the factorial of some number n .

$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot (n - 3) \dots 3 \cdot 2 \cdot 1$$

```
def factorial(n):  
    result = 1  
    for i in range(2, n + 1):  
        result *= i  
    return result
```

But $n! = n \cdot (n - 1)!$.

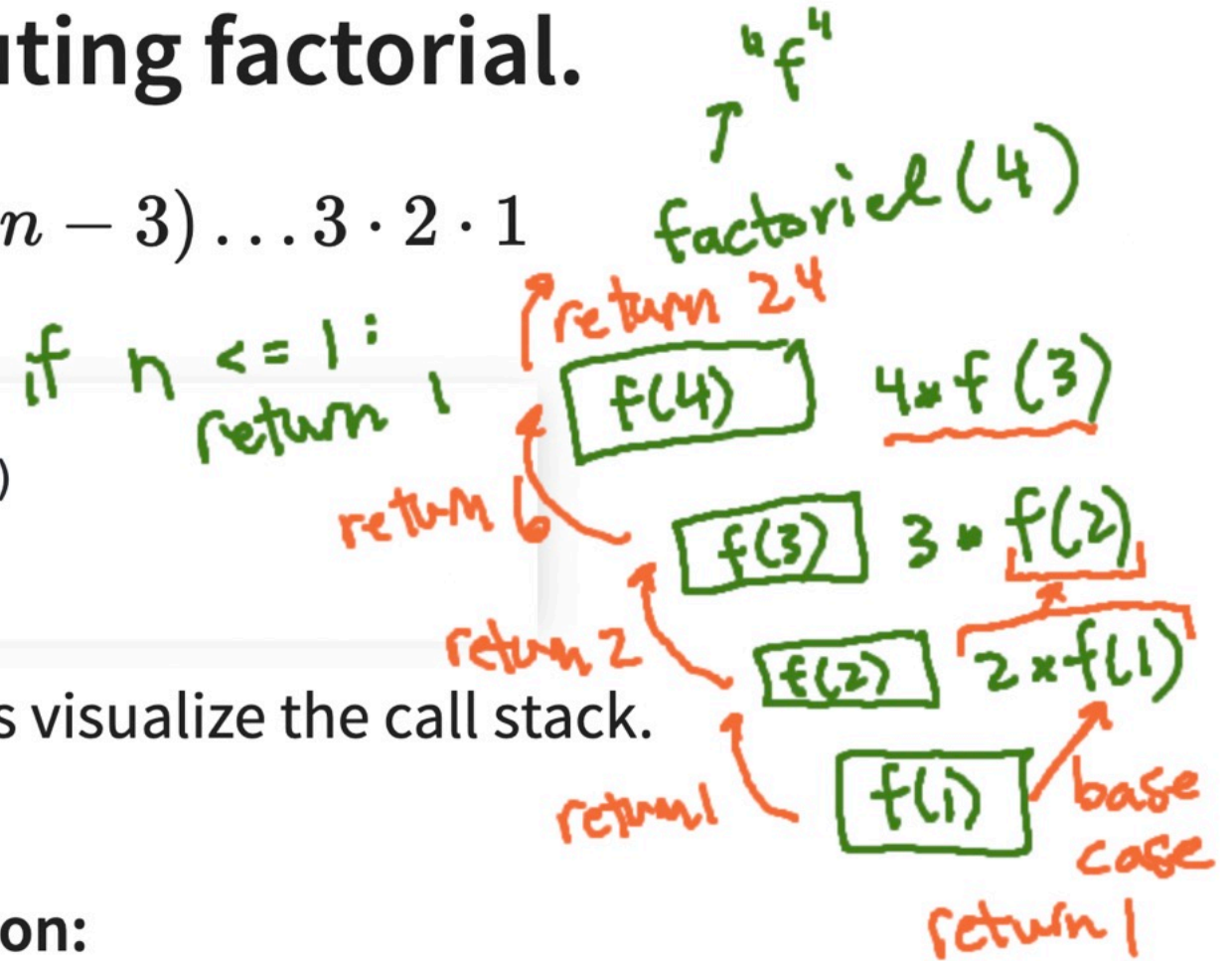
So if we know how to compute $(n - 1)!$, then we can compute $n!$.

A recursive approach to computing factorial.

$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot (n - 3) \dots 3 \cdot 2 \cdot 1$$

```
def factorial(n):  
    return n * factorial(n - 1)
```

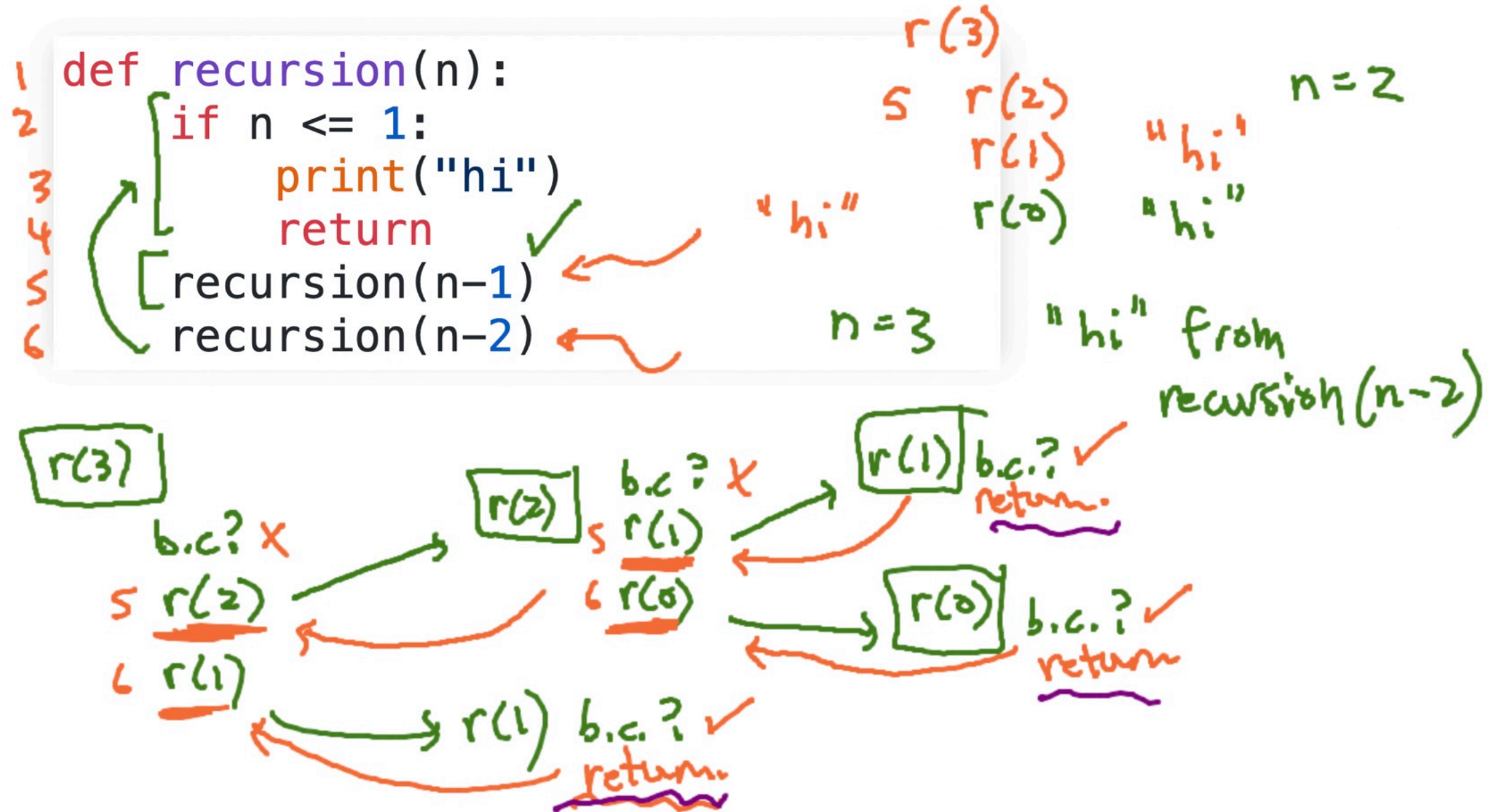
THIS WILL NEVER TERMINATE!!! Let's visualize the call stack.



We need two ingredients for a recursive function:

- **Base case:** problem size we know how to solve (usually the smallest problem size, but not necessarily).
- Treatment of **recursive case** that approaches base case.
 - The problem size might decrease linearly (e.g. by -1) or by some factor (e.g. $/2$).

Question 1: How many times will **"hi"** be printed when you invoke **recursion(3)**?

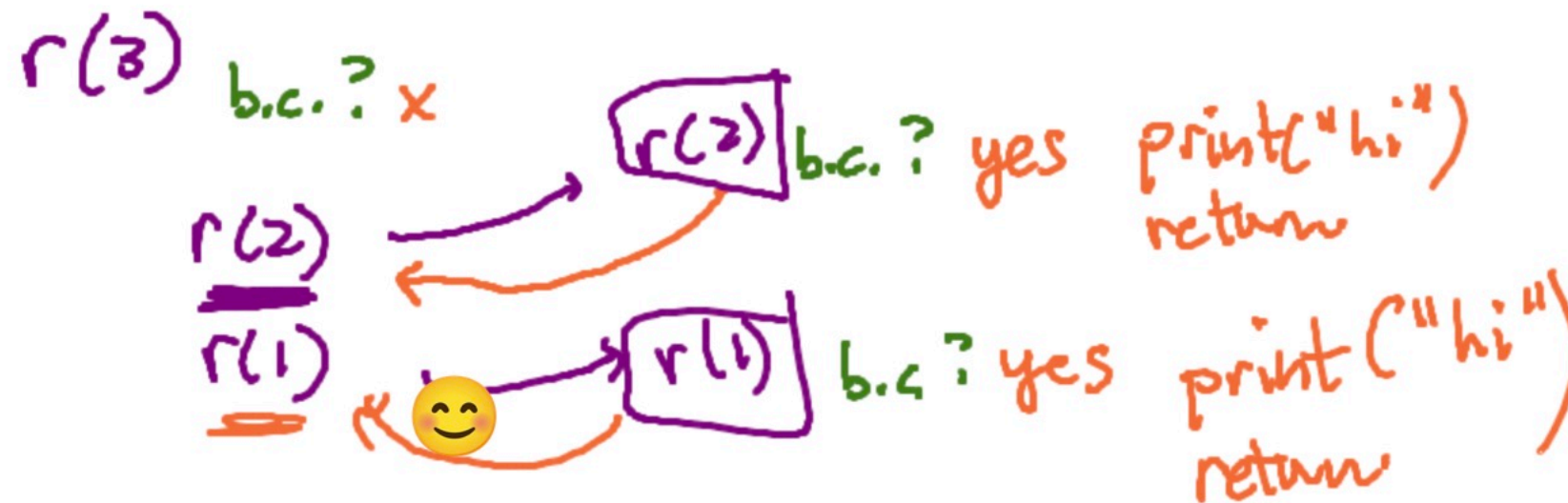


- A. 0
- B. 1
- C. 2
- D. 3
- E. 4

Question 2: How many times will **"hi"** be printed when you invoke **recursion(3)**?

```
def recursion(n):  
    if n <= 2:  
        print("hi")  
        return  
    recursion(n-1)  
    recursion(n-2)
```

- A. 0
- B. 1
- C. ☒ 2
- D. 3
- E. 4



Tips for writing recursive functions.

- Define the function header, including the parameters
- Define the recursive case
 - Assume your function works as intended, but only on smaller instances of the problem.
 - The recursive problem should get "smaller" (or it will never finish!).
- Define the base case
 - What is the smallest (or simplest) problem? It should have a direct (i.e. non-recursive) solution.
- Put it all together.
 - First, check for the base and return (or do) something specific.
 - If the computation hasn't reached the base case, compute the solution using the recursive definition and return the result.

length = 0

Example: writing a recursive function to reverse a string called `reverse(s)`

$n = 5$ "hello"
if you could reverse a length-4 string, how would you reverse that?

idea 1: reverse first $n-1$ chars then put last char in front.
idea 2: reverse last $n-1$ chars then put first char at end.



Possible recursive implementation for **reverse**.

```
def reverse(a_string):  
    if len(a_string) == 0:  
        return ""  
    else:  
        return reverse(a_string[1:]) + a_string[0]
```

Pending operations refers to the code that awaits the recursive calls to finish.

What is the output of calling `go_back(3)`?

```
def go_back(n):  
    if n == 0:  
        print("Stop")  
    else:  
        print("Go", n)  
        go_back(n - 1)  
        print("Back", n) # pending go_back(n - 1) to complete
```

Question 3: which of the following functions will recurse infinitely?

```
# Function 1
def mystery(n):
    if n <= 1:
        return 1
    else:
        return (n-1) * mystery(n)
```

```
# Function 2
def mystery(n):
    if n <= 1:
        return 1
    else:
        return n * mystery(n - 1)
```

```
# Function 3
def mystery(seq):
    if len(seq) == 0:
        return 0
    else:
        return 1 + mystery(seq[:len(seq)])
```

- A. Function 1 only
- B. Function 3 only
- C. Functions 1 and 2
- D. Functions 1 and 3
- E. All

Question 4: which of the following functions have pending operations?

```
# Function 1
def mystery(n):
    if n == 0:
        return
    else:
        mystery(n - 1)
    print("Unwinding:", n)
```

```
# Function 2
def mystery(n):
    if n <= 1:
        return 1
    else:
        return n * mystery(n - 1)
```

```
# Function 3
def mystery(n, acc):
    if n == 0:
        return acc
    else:
        return mystery(n - 1, acc * n)
```

- A. Function 1 only
- B. Functions 1 and 2
- C. Functions 1 and 3
- D. Functions 2 and 3
- E. All

Exercise: write a *recursive* palindrome checker.

Here is a loop-based implementation:

```
def is_palindrome_loop(word):  
    """  
    Determines if a word is a palindrome.  
    Args:  
        word: word to check (str)  
    Returns:  
        True if the input word is a palindrome, False otherwise  
    """  
    for i in range(len(word) // 2):  
        if word[i] != word[-i - 1]:  
            return False  
    return True
```

Examples: racecar, noon, kayak, madam, rotator

When you're done, try to extend it to ignore punctuation and spaces to handle *palindrome phrases*:

1. A Toyota
2. If I had a hi-fi,
3. UFO tofu
4. Never odd or even.
5. A man, a plan, a canal - Panama!

Summary and Reminders

- Always remember to (1) include a base case and (2) make sure your recursive case approaches the base case.
- Recursive **turtle** on Wednesday.
- Programming Assignment 4 final due date on Thursday.
- Use "Regrade Requests" form on the website. See Gradescope comments by clicking on **Code**.